

<u>Science</u> <u>Animals including Humans</u> The children will be able to describe the human life cycle learning the changes which happen as we become teenagers and seniors.	<u>French</u> We will focus on key vocabulary linked to tea rooms, weather and clothes.	<u>Geography</u> <u>Marvellous Maps</u> We will use maps to locate the world's countries focusing on Europe and North and South America. The children will use a key, symbols, compass and grid references to support their learning and plan a journey.
<u>English</u> <u>The Final Year</u> Children will be responding to, performing and writing poetry as we explore The Final Year by Matt Goodfellow. The book will prepare children for their final year at Aston!	Year 5 Summer 2 	<u>Maths</u> <u>Negative Numbers</u> Understand negative numbers, counting through zero in 1s and multiples, compare and order negative numbers and find the difference. <u>Converting Units</u> Converting units of length and time, converting between metric and metric, calculating with timetables. <u>Volume</u> Compare and estimate volume, estimate capacity.
<u>Design and Technology</u> <u>Textiles: Stuffed Toy</u> Children will design and create their own stuffed toy developing their cutting and stitching skills.	<u>PE</u> <u>Rounders</u> Children will apply fielding tactics, exploring how we can maximise our fielding set up and get the most from our players. Pupils will be able to explore the skill set of each team and tactically select players to play in positions that utilise their skills <u>Orienteering</u>	<u>Music</u> Children will work on developing the creative and listening skills
<u>RE</u> <u>Why are some places in the world significant to believers?</u> Using maps, pictures and texts, children investigate why some places are significant to some religions.	<u>PSHE</u> <u>Bullying Matters</u> We will learn the importance of seeking support if required, developing strategies to respond to hurtful behaviour and recognising how our own behaviour can affect other people.	<u>Computing</u> <u>3D Modelling</u> Children will use the 2Design and Make tool to design a 3D model which meets a given criteria.

